HACK-VENGERS RULE BOOK

**WHAT IS HACK-VENGERS ?**

In the event of hack-vengers your team will be given a real life problem and the judges will expect from the team is a optimal idea to solve the given problem with also proper explanation of the idea.

**OBJECTIVES FOR THE PARTICIPANTS**

* The teams need to develop a rough idea of how to solve the given problem.
* The implementation of the idea needs to be shown by drawing block diagrams and making presentations.
* The teams also have to present their ideas to the judges.
* The teams must be put their emphasis on only the technical ideas that are needed to solve the problem.

**SUBMISSION REQUIREMENTS**

The problem will be published by the judges 10:00 AM of the event day and the submission and presentation of the idea will start from .

JUDGING CRITERIA

* Practical feasibility of the idea
* Resources needed to implement the idea.
* Steps required to implement the idea.
* Quality of presentation
* The use of technology in the idea.

GENERAL RULES FOR HACK-VENGERS

1. The participants must bring their own laptop or any supporting device.
2. There can be maximum number of 3 persons in the team.
3. Every single individual attending the event must have proper registration.
4. Use of internet is permitted in this event.
5. Every idea must have a technical aspect to solve the problem.
6. Presentation of the implementation of the idea is mandatory.
7. Any kind of immoral attempt by a team will result in disqualification of the team.

*For queries and more information*

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